Story 2 (adding interactivity to our animations):

[Snow scene] A creature (of your choice) landed in Antarctica and found him/herself faced with penguins, snow people, and other interesting inhabitants. The penguins are flapping their wings and the snow people are turning around. We are to help the creature explore this strange new world and learn about its inhabitants. [We’ll use the arrow keys to (1) control the camera, (2) then to control the creature, and finally (3) to have the camera follow the creature through the scene.] Whenever the creature gets near to one of the inhabitants, it does something (e.g. changes color, disappears, spins, jumps, reveals a secret, ….).

[If time allows, we will (1) make the inhabitants move continuously and (2) use various keys to get our creature to talk, jump, …..]